

# YUSHIN HOZUMI

## OBJECTIVE

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Technical Translator (English-Japanese)

## QUALIFICATIONS

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- Received 1st grade certification of [Translator Qualification Examination](#) of [Japan Translation Federation](#) in 2003
- Scored 850 points at [TOEIC](#) in 2002
- Passed [Senior Programmer Examination](#) in 1990.

## KEY SKILLS

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### *Programming Language*

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C, C++, Java, Object Pascal, Visual Basic, Assembler (Z80, x86, 68000).

### *Development Environment*

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Borland C++Builder, Delphi, Metrowerks CodeWarrior, Apple MPW

### *Target Platform*

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MS-DOS, MS-Windows, Mac-OS, Java-VM, many native PC architectures.

### *Application*

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Image Processing, Computer Graphics (include 3D), CAD, Computational Geometry, Numerical Analysis, Database, Spreadsheet.

## ACHIEVEMENTS

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1995– date      Freelancer (self-employed)

### *Programmer, SE, Translator*

- Translated a book about XSLT (published in 2001).
- Translated a book about J2ME (published in 2001)
- Developed many software systems.

1994–1995      [Tokyo Graphic Arts Co., Ltd.](#)

### *Programmer, SE*

- Developed an image processing application.

1993–1994      East Technology Co., Ltd.

### *Programmer, SE*

- Developed a videogame-authoring tool.

1982–1992      [Easy Computer System Co., Ltd.](#)

### *Programmer, SE*

- Developed [RICOH MYTOOL](#), a database-spreadsheet package.
- Developed many development tools & utilities.

## EDUCATION

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1986–1993      [Science University of Tokyo](#)

- B.S., in Physics.

Resume compiled 9/20/03, all information correct at this date